

## READ Quest Tweens!

### Mystery for 4<sup>th</sup>-6<sup>th</sup> Grades

Abbott, Tony	<b><i>The Forbidden Stone*</i></b> Wade, Lily, Darrell, and Becca wind up on a dangerous, mind-blowing quest to unlock an ancient secret that could destroy the world. <i>The Copernicus Legacy</i> , 423p.
Avi	<b><i>Catch You Later, Traitor</i></b> In 1951 New York, 12-year-old Pete's life becomes too much like his favorite detective books after an FBI agent accuses Pete's father of being a Communist. 296p
Barnett, Mac	<b><i>Case of the Case of Mistaken Identity*</i></b> Trouble ensues when 12-year-old Steve Brixton, a fan of the Bailey Brothers mystery novels, is mistaken for a real detective. <i>Brixton Brothers</i> , 179p.
Berlin, Eric	<b><i>The Puzzling World of Winston Breen*</i></b> Puzzle-crazy Winston and his sister Katie become involved in a dangerous mystery. Includes lots of puzzles to solve! 215p.
Buckley, Michael	<b><i>Fairy Tale Detectives*</i></b> Orphans Sabrina and Daphne Grimm go to live in a magical town populated with characters straight from fairy tales. <i>The Sisters Grimm</i> . 284p.
Chari, Sheela	<b><i>Vanished</i></b> 11-year-old Neela must solve the mystery when her beautiful but cursed Veena, a classical Indian musical instrument, goes missing. 318p.
Clements, Andrew	<b><i>We the Children*</i></b> 6 <sup>th</sup> -graders Ben and Jill dig for answers to save their beloved seaside school, under strange circumstances. <i>Benjamin Pratt &amp; the Keepers of the School</i> , 142p.
Dixon, Franklin	<b><i>Extreme Danger*</i></b> Frank and Joe Hardy, teen crime-solvers, act to prevent an attack on an extreme sports contest. <i>Hardy Boys</i> , 165p.
Feldman, Jody	<b><i>Gollywhopper Games*</i></b> Gil Goodson competes against thousands of other children at extraordinary puzzles, stunts, and more in hopes of winning the Gollywhopper Games. 308p.
Grabenstein, Chris	<b><i>Escape from Mr. Lemoncello's Library*</i></b> Kyle Keeley wins the chance to stay overnight at his town's new library, but discovers he must solve a series of puzzles in order to escape. 291p.
Hamilton, K.R.	<b><i>Gadgets and Gears - Mesmer Menace*</i></b> Dachshund Noodles and 11-year-old inventor Wally Kennewickett must foil the plans of the evil Mesmers, who are bent on world domination. 132p
Keene, Carolyn	<b><i>Secret of the Old Clock*</i></b> Intelligent and daring, 16-year-old Nancy Drew searches for an antique clock which may expose a counterfeit will. The much-loved original series. <i>Nancy Drew</i> , 180p.
Kongisburg, E.L.	<b><i>From the Mixed-up Files of Mrs. Basil E. Frankweiler</i></b> Claudia and her brother run away to the Metropolitan Museum of Art and find clues to solve the origins of a mysterious sculpture. 162p.
Spencer, Octavia	<b><i>Case of the Time-Capsule Bandit*</i></b> 12-year-old Randi stumbles upon a mystery surrounding a stolen time capsule and rumors of a centuries-old treasure. <i>Randi Rhodes, Ninja Detective</i> , 224p.
Stratford, Jordan	<b><i>Case of the Missing Moonstone*</i></b> An alternate 1826 London where Ada Lovelace and Mary Shelley meet as girls and form a secret detective agency. 224p.
Van Drannen, W.	<b><i>Sammy Keyes and the Hotel Thief*</i></b> Sammy is a quick-witted, plucky young sleuth who gets into trouble with her grandmother's binoculars. 192p.

\*and more in the series

2017

## For Older Tweens (5<sup>th</sup> – 6<sup>th</sup> Grade)

Balliett, Blue	<b>Hold Fast</b> After Early's father disappears, her family is left homeless and it is up to Early to solve the mystery of his disappearance. 274p.
Bertman, Jennifer	<b>Book Scavenger</b> After moving to San Francisco, 12-year-old Emily follows clues found in an odd book to solve a San Francisco mystery involving master puzzle-maker Garrison Griswold. 354p.
Blackwood, Gary	<b>Shakespeare Stealer</b> A young orphan is ordered by his master to infiltrate Shakespeare's acting troupe and steal the script of "Hamlet." 216p.
Doyle, Arthur Conan	<b>The Adventures of Sherlock Holmes*</b> The master of deductive reasoning and his loyal friend Dr. John Watson star in classic Victorian mysteries. 151p.
Johnson, Varian	<b>Great Greene Heist*</b> Master prankster Jackson Greene has vowed to put an end to his pranks, but when it looks like Keith Sinclair may steal the election for school president from Jackson's best friend Gabriela, he assembles a team to make sure Keith does not succeed. 226p.
Raskin, Ellen	<b>Westing Game</b> The death of a strange millionaire brings together an unlikely assortment of heirs who must solve his mysterious death before they claim their inheritance. 185p.
Snicket, Lemony	<b>Who Could That be at This Hour*</b> 13-year-old Lemony Snicket begins his apprenticeship at a mysterious organization investigating the theft of a statue. <i>All the Wrong Questions</i> , 272p.
Stead, Rebecca	<b>When You Reach Me</b> 12-year-old Miranda receives a series of mysterious notes claiming to save her life with predictions from the future. 199p.
Stewart, Trenton	<b>Mysterious Benedict Society*</b> Four children are selected for a secret mission and go undercover at the Learning Institute for the Very Enlightened, where there are no rules. 485p.
Turnage, Sheila	<b>Three Times Lucky*</b> Washed ashore as a baby in Tupelo Landing, North Carolina, 11-year-old Mo LeBeau and her best friend Dale turn detective when her adopted father is accused of murder. <i>Tupelo Landing</i> , 256p.
Watson, Jude	<b>Loot</b> After March's jewel-thief father dies on the job, March searches for a mysterious treasure that will turn his life upside down. 195p.
Wells, Marcia	<b>Mystery on Museum Mile*</b> Sixth-grader Edmund, codename "Eddie Red" has a photographic memory and a talent for drawing that makes him the perfect secret weapon for the NYPD. 248p.

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